

Associate of Arts Degree in Art 60 credit hours

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The Visual Arts Program offers courses in foundation classes such as drawing, design and art appreciation and specialization classes such as painting, watercolor, ceramics, sculpture, printmaking, computer arts, and art history. All labs include professional quality equipment such as an intaglio printing press, a variety of ceramic kilns, electric pottery wheels, and a metal-casting foundry. Gallery spaces serve to acquaint students with current professional artists and to showcase student work in competitions and all-student shows. Seminars in professional practices help prepare the students to function as visual artists. Instructors are highly trained, practicing artists who are dedicated to encouraging the individual student to reach his or her highest level of skill and creativity.

Career Opportunities

Careers in visual arts are varied. Most visible are the practicing, professional visual artists and art teachers. Other career opportunities include work in museums as docents; museum curators; art historians; art restorers; exhibition designers; sales positions in galleries; artists' representatives; art brokers; art therapists; medical illustrators; art administrators and directors of cultural arts programs; color, space or texture consultants; commercial artists; illustration and design of books and advertising; window display; interior design; and fabric, wall, and floor covering design. Students may enroll in an Academic Co-op course through Cooperative Work Experience to obtain practical experience in the career field.

Associate of Arts Degree

The Associate of Arts degree is designed for students planning to transfer course credits to a baccalaureate degree program at a college or university. The curriculum suggested in this brochure will satisfy the requirements of most colleges and universities.

Students should visit with an academic advisor to ensure that they take the correct courses for their degree program at Collin in addition to the major for their chosen transfer college or university. The selection of science, math and elective credit courses is often based on the requirements of the specific transfer college or university.

Core Curriculum

The Texas Education Code, as a result of Senate Bill 148, requires all public colleges and universities to have a core curriculum. Core curriculum is defined as "the curriculum in the liberal arts, humanities, sciences, and political, social and cultural history that all undergraduate students of a particular Texas institution of higher education are required to complete before receiving an associate or bachelor's degree."

The purpose of the core curriculum is to provide the skills, knowledge and perspectives that help define the educated person. The courses included in the core curriculum will contribute to the acquisition of these skills and perspectives and to a basic core of knowledge.

The core curriculum is predicated on a series of basic intellectual competencies - reading, writing, speaking, listening, critical thinking and computer literacy - that are essential to the learning process in any discipline. Although students can be expected to come to college with some experience in exercising these competencies, they often need further instruction and practice to meet college standards and, later, to succeed in both their major field of academic study and their chosen career or profession.

Collin will designate core curriculum courses completed by a student on the official Collin transcript. If a student satisfies all component areas, the message "Core Curriculum Completed" will appear on the transcript. Students who make substitutions in the core curriculum may not be core complete. Contact a degree plan/graduate associate for more information.

AA Core Curriculum

45 credit hours

AA Graduation Requirement

3 credit hours

To complete an Associate of Arts degree, one sophomore Literature course (3 credit hours) is required for graduation.

Electives/Areas of Emphasis

12 credit hours minimum

Total

60 credit hours minimum

Associate of Arts Core Curriculum¹

<p>Communications</p> <p>English ENGL 1301 and 1302</p> <p>Speech – Select one course: SPCH 1311, 1315, or 1321</p>	<p>9 credit hours total</p> <p>6 credit hours</p> <p>3 credit hours</p>
<p>Humanities</p> <p>Select one course: ENGL 2322, 2323, 2327, 2328, 2332, 2333, 2342, or 2343 FREN 2303 or 2304 HUMA 1301 PHIL 1301, 1304, 2303, 2306, 2307, or 2321 SPAN 2321 or 2322</p>	<p>3 credit hours</p>
<p>Mathematics</p> <p>Select one course: MATH 1314, 1316, 1324, 1325, 1332², 1342, 1350, 1351, 1414, 2305, 2312, 2318, 2320, 2413, 2414, 2415, 2417, or 2419</p>	<p>3 credit hours</p>
<p>Natural Sciences</p> <p>Select two courses (course sequence recommended): BIOL 1406, 1407, 1408, 1409, 1411, 2401, 2402, 2404, 2406, 2416, 2421, or 2428 CHEM 1405, 1407, 1411, 1412, 2401, 2423, or 2425 ENVR 1401 or 1402 GEOL 1401, 1402, 1403, 1404, 1405, 1445, or 1447 PHYS 1401, 1402, 1403, 1404, 1405, 1415, 2425, or 2426</p>	<p>8 credit hours</p>
<p>Social/Behavioral Sciences</p> <p>Select one course: ANTH 2346 or 2351, ECON 2301 or 2302, PSYC 2301, SOCI 1301</p>	<p>3 credit hours</p>
<p>Social Sciences</p> <p>Legislative Mandate – Students must take BOTH of the following courses: GOVT 2301 (Texas Government) and GOVT 2302 (U.S. Government)</p> <p>Legislative Mandate – Students must take TWO of the following courses: HIST 1301 (U.S History I), 1302 (U.S. History II), or 2301 (Texas History)</p>	<p>12 credit hours</p>
<p>Visual/Performing Arts</p> <p>Select one course: ARTS 1301 (Art Appreciation), 1303 (Art History I), or 1304 (Art History II)</p> <p>NOTE: It is recommended that Visual Art students take an Art History or Art Appreciation course; however, DANC 2303, DRAM 1310, DRAM 2361, DRAM 2362, MUSI 1306 or MUSI 1307 will also fulfill this requirement.</p>	<p>3 credit hours</p>
<p>Institutional Options</p> <p>Students must select one course in each of the following areas: COSC 1300 or BCIS 1305³ (or higher level computer transfer course as determined by student's area of emphasis) Any PHED/DANC Activity Course (1 credit hour) or PHED 1338</p>	<p>4 credit hours</p>

NOTES:

- 1 Some courses in the core curriculum may require prerequisites. Please check course descriptions in the current course catalog.
- 2 Check with academic advising regarding transferability. Some majors or institutions may require a higher-level mathematics course.
- 3 It is possible for students to test out of COSC 1300 (Computer Science) and BCIS 1305 (Computer Information Systems); please contact the appropriate department chair for more information.

Recommended Electives:

ARTS 1301 Art Appreciation	ARTS 1304 Art History II
ARTS 1303 Art History I	ARTS 1312 Design II (Basic 3-D)
ARTS 1311 Design I (Basic 2-D)	ARTS 1317 Drawing II
ARTS 1316 Drawing I	ARTS 2317 Painting II
ARTS 2316 Painting I	ARTS 2324 Life Drawing II
ARTS 2323 Life Drawing I	ARTS 2327 Sculpture II
ARTS 2326 Sculpture I	ARTS 2334 Printmaking II
ARTS 2333 Printmaking I	ARTS 2342 Art Metals II
ARTS 2341 Art Metals I	ARTS 2347 Ceramics II
ARTS 2346 Ceramics I	ARTS 2349 Digital Art II
ARTS 2348 Digital Art I	ARTS 2367 Watercolor II
ARTS 2366 Watercolor I	

ARTS Course Descriptions:

ARTS 1301 Art Appreciation Introduction to the visual arts, emphasizing the understanding and appreciation of art. Reviews two- and three-dimensional art forms, methods, and media; examines the visual elements and principles of design; and briefly surveys art styles from the prehistoric to the 20th century. 3 credit hours.

ARTS 1303 Art History I Survey of art history from prehistoric times to the Renaissance. Special consideration is given to the form and content of a work of art, as well as the social and cultural context in which the work is created. 3 credit hours.

ARTS 1304 Art History II Survey of art history from the Renaissance period to the present. Special consideration is given to the form and content of a work of art, as well as the social and cultural context in which the work is created. 3 credit hours.

ARTS 1311 Design I (Basic 2-D) Introduction to two-dimensional visual organization dealing with basic elements and principles of design. Exploration of black and white, color, and a variety of media. Prepares students for composition in painting, drawing, and other two-dimensional art courses. Lab required. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 1312 Design II (Basic 3-D) Introduction to three-dimensional design problems utilizing various sculpture materials. Exploration of form and methods in a variety of media. Prepares students for sculpture and other three-dimensional art courses. Design I is not a prerequisite. Lab required. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 1316 Drawing I Introduction to drawing including space, form, line, contour, gesture, texture, value and composition. Learn observational skills in order to render the subjects of still life, figure, perspective and landscape more accurately. Emphasis on technique, imagination, and use of a variety of materials. Lab required. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 1317 Drawing II Continued study of space, form, line, contour, gesture, texture, value and composition in still life, figure, perspective and landscape. Use of color will be introduced in various media. Emphasis on imagination, technique, development of a personal drawing style, and composition. Lab required. Prerequisite: ARTS 1316. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2316 Painting I Introduction to painting including use of materials, techniques, color study, and composition. Various painting styles will be practiced. Lab required. Prerequisite: ARTS 1316. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2317 Painting II Increases the student's ability to use various techniques, color, and composition with acrylics, oils, and other media. Explores realistic and abstract approaches to painting. Emphasis on design, imagination, personal expression and painting style. Lab required. Prerequisite: ARTS 2316. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2323 Life Drawing I Drawing of the life model including instruction in anatomical and creative approaches to figure drawing. Emphasis on personal expression and creativity. Lab required. Prerequisite: ARTS 1316. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2324 Life Drawing II Continuation of study of the life model; emphasis on personal expression and creativity. Lab required. Prerequisite: ARTS 2323. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2326 Sculpture I Study of three-dimensional form and introduction to sculpture techniques including basic methods of modeling, construction, and simple casting procedures. Exploration of various media including stone, wood, metal, plaster, and paper. Lab required. Prerequisite: ARTS 1312. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2327 Sculpture II Continued application of three-dimensional form and sculpture techniques gaining experience in composition and problem solving in various media. Emphasis on creative expression and personal style. Lab required. Prerequisite: ARTS 2326. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2333 Printmaking I Introduction to the process of intaglio and relief printing including linoleum cuts, etching, aquatint, collagraph, and monotypes. Lab required. Prerequisite: ARTS 1316. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2334 Printmaking II Continued application of the intaglio and relief printing processes gaining experience in composition and problem solving in various techniques. Emphasis on creative expression and personal style. Lab required. Prerequisite: ARTS 2333. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2341 Art Metals I Exploration of sculptural forms using non-ferrous and precious metals. Metal construction and jewelry making techniques including soldering, lost wax casting, cold connections, patinas and surface embellishment. Lab required. Prerequisite: ARTS 1312. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2342 Art Metals II Continuation of Art Metals I with emphasis on advanced techniques and individual creative expression. Lab required. Prerequisite: ARTS 2341. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2346 Ceramics I Introduction to ceramic design and methods including hand building techniques and use of the potter's wheel. Explores clays, glazing, and firing techniques including stoneware and raku. Lab required. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2347 Ceramics II Further study of ceramic design, method, and media with exploration of various clays, glaze compositions, and kiln operations. Emphasis on creative expression and personal style. Lab required. Prerequisite: ARTS 2346. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2348 Digital Art I Introduction to creating art on the computer; includes techniques with pencils, charcoal, crayons, pastels, watercolor, oils, and collage. Emphasis is placed on combining traditional art techniques with the computer. No previous computer experience necessary. Lab required. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2349 Digital Art II Continuation of ARTS 2348. Lab required. Prerequisite: ARTS 2348. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2366 Watercolor I Introduction to watercolor including instruction in the use of brushes, papers, materials, and various painting techniques on wet and dry paper. Gain experience in mixing colors, color methods, and problem solving in the use of technique and in skillful observation of composition and painting style. Lab required. Prerequisite: ARTS 1316. 3 credit hours. Note: Students should expect additional supply costs.

ARTS 2367 Watercolor II Increases the student's ability to master technique, identify the different pigment properties of color and determine their best use. Exploration of different tools, papers, materials and techniques will be practiced. Emphasis on personal expression and painting style. Lab required. Prerequisite: ARTS 2366. 3 credit hours. Note: Students should expect additional supply costs.